

RAGHU ENGINEERING COLLEGE (Autonomous)

(Approved by AICTE, New Delhi & Permanently Affiliated to JNTUGV, Vizianagaram) NBA and NAAC 'A+' grade accredited Institute.

Dakamarri, Bheemili Mandal, Visakhapatnam – 531162,A.P. Phone: 08922-248001 <u>www.raghuenggcollege.com</u>

INSTITUTE VISION

"Envisioning to be a world class technical institution by synergizing quality education with ethical values"

INSTITUTE MISSION

- To encourage training and research in cutting-edge technologies.
- To develop and strengthen strategic links with the industry.
- To kindle the zeal among the students and promote their quest for academic excellence.
- To encourage extra-curricular activities along with good communication skills.

QUALITY POLICY

"RAGHU Engineering College underscores ethical values along with innovative teaching through an interactive, activity-based pedagogy; establishes the best of infrastructural facilities, inculcates engineering temper among the students through the use of the latest Information and Communication Technologies, and strives for an efficient, responsive and transparent administration in all areas"

DEPARTMENT OF ELECTRICAL AND ELECTRONICS ENGINEERING

VISION

"To produce Electrical and Electronics Engineers through quality education with exposure to state of art technology and innovation with ethical values"

MISSION

- M1: Empowering students and professionals with state-of-art knowledge and Technological skills.
- M2: To prepare students for higher studies and entrepreneurship.
- M3: To impart essential skills of leadership, teamwork, communication and ethics among the students.

PROGRAMME EDUCATIONAL OBJECTIVES (PEOs)

• PEO 1:

Domain Knowledge:

Graduates will have knowledge in basic science, mathematical tools and fundamental engineering stream with contemporary problem solving, critical analysis in Electrical and Electronics Engineering and its allied areas.

• PEO 2:

Communication Skills & Employability:

Graduates will have careers in the diversified sectors of electrical power industry, software industries and also encouraged for higher education and research.

• PEO 3:

Life Long Learning & Social Concern:

Graduates will be able to communicate effectively, adopt lifelong learning act with integrity and have inter personal skills needed to engage in, lead and nurture diverse teams with commitment to their ethical and social responsibilities.

MAPPING OF MISSION STATEMENTS WITH PEOS

MS/PEO	PEO 1	PEO 2	PEO 3
M1	3	3	2
M2	2	2	3
M3	2	3	2

1-Slight, 2- Moderate, 3- Substantial

PROGR	AMME OUTCOMES
Graduate	s of Electrical and Electronics Engineering Will:
PO 1	Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
PO 2	Problem analysis:
	Identify, formulate, review research literature, and analyze complex engineering problems
	reaching substantiated conclusions using first principles of mathematics, natural sciences, and
	engineering sciences.
PO 3	Design/development of solutions:
	Design solutions for complex engineering problems and design system components or processes that
	meet the specified needs with appropriate consideration for the public health and safety, and the
	cultural, societal, and environmental considerations.
PO 4	Conduct investigations of complex problems:
	Use research-based knowledge and research methods including design of experiments, analysis and
	interpretation of data, and synthesis of the information to provide valid conclusions.
PO 5	Modern tool usage:
	Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.

PO 6	The engineer and society:
	Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and
	cultural issues and the consequent responsibilities relevant to the professional engineering practice.
PO 7	Environment and sustainability:
	Understand the impact of the professional engineering solutions in societal and environmental
	contexts, and demonstrate the knowledge of, and need for sustainable development.
PO 8	Ethics:
	Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
PO 9	Individual and team work:
	Function effectively as an individual, and as a member or leader in diverse teams, and in
	multidisciplinary settings.
PO 10	Communication:
	Communicate effectively on complex engineering activities with the engineering community and with
	society at large, such as, being able to comprehend and write effective reports and design
	documentation, make effective presentations, and give and receive clear instructions.
PO 11	Project management and finance:
	Demonstrate knowledge and understanding of the engineering and management principles and apply
	these to one's own work, as a member and leader in a team, to manage projects and in
	multidisciplinary environments.
PO 12	Life-long learning:
	Recognize the need for, and have the preparation and ability to engage in independent and life-long
	learning in the broadest context of technological change.

PROGRAMME SPECIFIC OUTCOMES (PSOs)

PSO 1: On successful completion of the B. Tech. (EEE) Program, the graduates will be able to apply technical knowledge and usage of modern hardware & software tools related to Electrical and Electronics Engineering for solving real world problems.

PSO 2: On successful completion of the B. Tech. (EEE) Program, the graduates will be able to analyse, comprehend, design & develop Electrical subsystems/systems for a variety of engineering applications and thus demonstrating professional ethics and concern for societal wellbeing.

MAPPING OF PEOS WITH POS AND PSOS:

PEO/POs	PO-	PSO-1	PSO- 2											
	1	2	3	4	5	6	7	8	9	10	11	12		
PEO 1	3	3	3	3									3	3
PEO 2						3	3	3	3	3	3		2	2
PEO 3									3	3		3	2	2

1-Slight, 2- Moderate, 3- Substantial

		SM, CSD , CSC , CSO,E				
Program me &Branch	B.Tech. & CSE , CSM, CSD , CSC , CSO,EEE	Category	L	T	P	Credit
Prerequis	Nil	Nil Engineering 1 Science		0	2	2
ites		Science				
breakthrough It aims to eq	e of this course is to familiarize students in innovation. uip students with design thinking skills a ations for real-time problems.					eas,
Preamble	The main objectives of the course is	to make student				
Cou	irse Contents:					
Unit-1	Introduction to Design Thinking: Introprinciples of Design, basics of design design design components. Principles of Design thinking, history of Design Thinking.	lot, line, shape, form as iples of design. Introduction	on to	Со	ntact	Hours: 9
Unit-2	Design Thinking Process: Design think analyze, idea & prototype), implementi inventions, design thinking in social int thinking - person, costumer, journey madevelopment Activity: Every student priminutes, Every student can present designation or flow chart etc. Every student product development.	ng the process in driving novations. Tools of design ap, brainstorming, product resents their idea in three ign process in the form of	t	Со	ntact	Hours: 9
Unit-3	Innovation: Art of innovation, Differ creativity, role of creativity and Creativity to Innovation- Teams for impact and value of creativity. Activic creativity, Flow and planning from it value-based innovation.	innovation in organizat r innovation- Measuring ty: Debate on innovation	ions- the and	Со	ntact	Hours: 9
Unit-4	Product Design: Problem formation, in Product strategies, Product value, Product specifications- Innovation towards productivity: Importance of modelling, how Explaining their own product design.	uct planning, product luct design- Case studies	gn,	Со	ntact	Hours: 9
Unit-5	Design Thinking in Business Processes Business & Strategic Innovation, Desig redefine business – Business challenges Change, Maintaining Relevance, Extrer Standardization. Design thinking to me thinking for Startups- Defining and test Business Cases- Developing & testing p market our own product, About mainter startup.	In Thinking principles that is: Growth, Predictability, me competition, et corporate needs- Design ing Business Models and prototypes. Activity: How	n to	Со	ntact	Hours: 9

startup.

	Total Hours: 45								
	Text Books:								
1	1 1. Tim Brown, Change by design, HarperBollins (2009)								
2	2 2. Idris Mootee, Design Thinking for Strategic Innovation, 2013, John Wiley & Sons.								
1	Reference Books:								
1	David Lee, Design Thinking in the Classroom, Ulysses press.								
2	Shrutin N Shetty, Design the Future, Norton Press								
3	William Lidwell, Universal Principles of Design- Kritinaholden, Jill Bu	tter							
4	Chesbrough.H, The Era of Open Innovation – 2013								
7	Veb References :								
1	https://nptel.ac.in/courses/110/106/110106124/								
2	https://nptel.ac.in/courses/109/104/109104109/								
3	https://swayam.gov.in/nd1_noc19_mg60/preview								
Preambl	After completion of the course, students will be able to								
A	After completion of the course, students will be able to	BT Mapped (Highest Level)							
CO 1	CO 1 Define the concepts related to design thinking. Explain the fundamentals of Design Thinking and innovation.								
CO 2	Apply the design thinking techniques for solving problems in various Ar								
CO 3	Analyse to work in a multidisciplinary environment	Analyze							
CO 4	Evaluate the value of creativity	Evaluate							
CO 5	Formulate specific problem statements of real time issues	Evaluate							

Mapping of Cos with POs and PSOs

	mapping of cos with 1 cs and 1 scs														
COs/P	PO-1	PO-2	PO-3	PO-4	PO-5	PO-	PS	PSO-2	PSO-						
Os						6	7	8	9	10	11	12	O-1		3
CO 1															
CO 2															
CO 3															
CO 4															
CO 5													·		

1 – Slight, 2 – Moderate, 3 – Substantial, BT- Bloom's Taxonomy

ASSESSMENT PATERN – THEORY											
TEST	Remembering (K1)%	Understanding (K2)%	Applying (K3)%	Analyzing (K4)%	Evaluating (K5)%	Creating (K6)%	Total %				
MID-1	6	9	85				100				
MID-2	6	9	85				100				
SEE	10	10	80				100				
*± 3°	*± 3% may be varied										