



RAGHU ENGINEERING COLLEGE(A)

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(Approved by AICTE, accredited by NBA New Delhi, and Affiliated to
Jawaharlal Nehru Technological University: Kakinada (AP))



Code Frenzy 2025 – Event Documentation

Date: 22nd February 2025

Organized by: GDG On-Campus, Raghu Engineering College

Event Launch



"Code Frenzy - The Ultimate Tech Gameshow" kicked off with an exciting inaugural session, bringing together talented coders eager to showcase their skills. The host warmly welcomed participants, outlining the competition's multi-round format, key stages, and rules. Emphasizing speed, accuracy, and innovation, the scoring criteria were explained in detail. Moderators were introduced to ensure smooth proceedings, while scorekeepers were tasked with maintaining fair and accurate evaluations. The event promised intense coding challenges designed to test problem-solving abilities under pressure. With anticipation and competitive spirit in the air, the stage was set for an exhilarating showdown, marking the official launch of **"Code Frenzy"**.

Event Rounds: The Ultimate Tech Challenges

Round 1 - Coding Showdown:



The first round, Coding Showdown, ran from 10:15 AM to 11:00 AM, featuring 42 teams competing on Hacker Rank. Participants tackled coding problems of varying difficulty, with assessments based on complexity, solution accuracy, and completion speed. After a competitive session, the top 30 teams secured their spots in the next round.

Round 2 - Quick Fire Tech Trivia



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Following this, from 11:15 AM to 12:15 PM, the **Quick-Fire Tech Trivia** round challenged teams with rapid-fire tech and coding questions. Each team had two minutes to answer as many questions as possible, and the top 18 teams moved to the next round.

Round 3.1 - Meme It Up



After a refreshing lunch break, the event resumed at 1:30 PM with the second round, *Meme It Up*, adding a creative twist to the competition. 2 wild card entries, bringing the total to 20 teams. This segment tested participants' creativity. Each team was tasked with designing tech-themed memes that blended humour. The submissions were evaluated based on creativity, comedic impact.

Round 3.2 - Act It:



At 2:00 PM, the Act It round tested teams' ability to act out programming concepts without speaking. Ten teams progressed to the final round after successfully guessing three programming-related words within two minutes.

Final Round-Code Relay:



The final round, Code Relay, was held from 3:00 PM to 3:45 PM, where five finalist teams participated in a team-based coding relay with unique challenges. Each team member coded for limited time in a relay format, and the scoring was based on speed & correctness.

Results



At 3:45 PM, winners were announced, and prizes were distributed. The Champion Team, which achieved the highest overall score, was awarded certificates, medals, and event swag.

Conclusion



The event was a grand success, promoting technical skills, teamwork, and problem-solving among students. The diverse rounds kept participants engaged, making it an enriching experience. GDG On-Campus looks forward to organizing more such events in the future!

Prize Distribution Ceremony



The prize distribution ceremony was held on February 24, 2024, at the REC Seminar Hall. The event took place in the presence of the Principal, Dean, and Heads of Departments. Winners were felicitated for their achievements and excellence.